new FilledOval

(70, 40, 120, 160)

x   y   width   height

(70, 40)   width = 120   height = 160

---
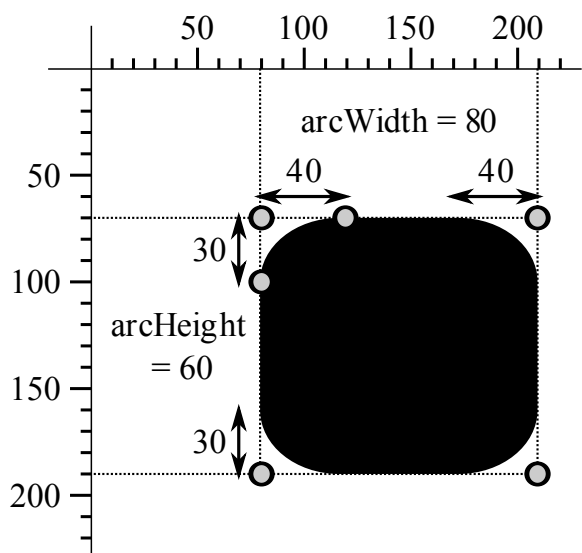
new FilledRoundRect

(80, 70, 130, 120, 80, 60)

x   y   width   height   arcWidth   arcHeight

arcWidth = 80   40   40   30   arcHeight = 60   30

---
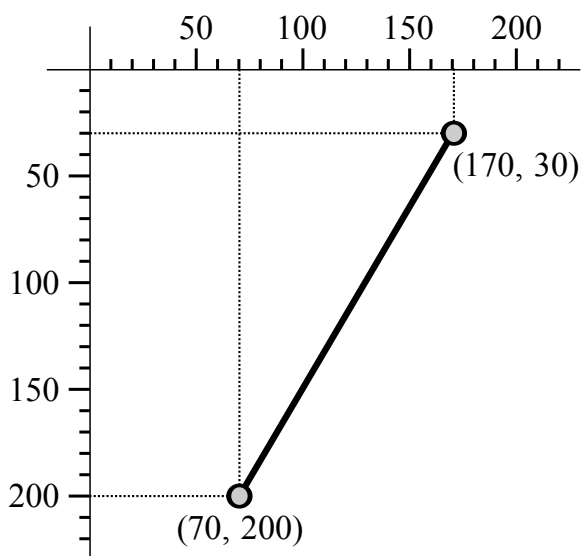
new Line

(170, 30, 70, 200)

startX   startY   endX   endY

(170, 30)   (70, 200)

---
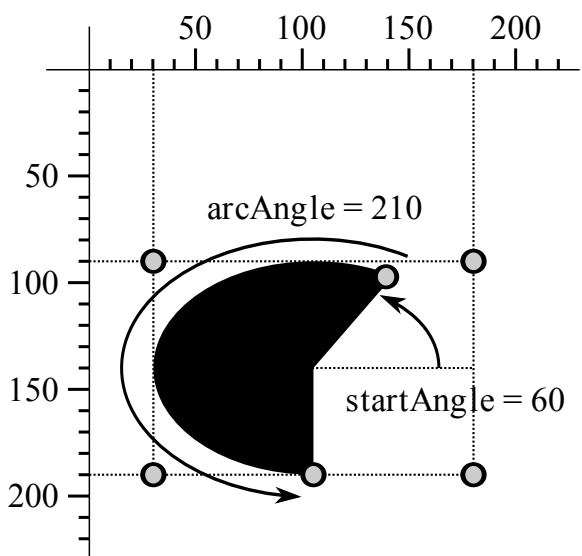
new FilledArc

(30, 90, 150, 100, 60, 210)

x   y   width   height   startAngle   arcAngle

arcAngle = 210   startAngle = 60